

Life University Intramural Basketball Rules

Winter 2010

Updated: 1/25

Basics

- There is a maximum of five players on the floor at one time. A minimum of three players may finish a game
- Four players may start a game
- The first and last names of all players must be on the game sheet with the appropriate numbers (if provided) for the player
- All players' names must appear on the team roster
- Players must wear the same color as their teammates. If they cannot provide their own shirts pinnies will be provided for them
- A 5-minute grace period from the scheduled starting time will be allowed before a forfeit is declared. The referee's watch is the official timepiece
- Games are played with two 20-minute halves. It will be running time except for the last two minutes of the second half when the clock will be stopped for all dead balls
- Halftime will be two minutes
- Each team will get two 30-second timeouts per half. Timeouts do not carry over
- A referee will blow his whistle anytime there is a dead ball or to make a call

Personal Fouls

- A player will be allowed five fouls. After receiving the fifth foul, the players must remove themselves from the game
- Technical fouls will count as personal fouls. Two technical fouls will result in an automatic ejection
- Any attempt to deliberately hurt or injure another player will carry the same penalty as a technical foul except the player committing the foul will be suspended for at least one league game and a maximum of the entire season
- When a team commits its seventh personal foul in a half, the opposing team will be in the bonus situation. The result of this will be the awarding of one and one free throws for each foul that is committed, excluding shooting fouls (two shots) and offensive fouls

Basic Playing Rules

- Substitutions may only be made when there is a dead ball situation. Substitutes must notify the officials when they want to enter a game
- No offensive player may remain in the foul lane for more than 3-seconds
- Dunking is allowed in intramural games
- Only the captain may discuss an official's call
- Nets, wire, and other obstacles are out of bounds